

**October 15, 2024
Regular Meeting
12:00 Noon**

**City Commission Chambers
2775 Garrison Avenue
Port St. Joe, Florida**



City of Port St. Joe

Rex Buzzett, Mayor-Commissioner
Eric Langston, Commissioner, Group I
Steve Kerigan, Commissioner, Group II
Brett Lowry, Commissioner, Group III
Scott Hoffman, Commissioner, Group IV

[All persons are invited to attend these meetings. Any person who decides to appeal any decision made by the Commission with respect to any matter considered at said meeting will need a record of the proceedings, and for such purpose may need to ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based. The Board of City Commission of the City of Port St. Joe, Florida will not provide a verbatim record of this meeting.]

BOARD OF CITY COMMISSION

Regular Public Meeting

****Amended Agenda***

12:00 Noon

October 15, 2024

Call to Order

Consent Agenda

Minutes

- Regular Meeting 10/1/24
- Special Meeting 10/9/24

Pages 1-5

Pages 6-7

Planning Board Recommendations

- Parcel #03040-010R, Kelly & Lisa Forehand
 - Ordinance 613 Future Land Use Map Amendment
1st Reading

Pages 8-19

City Engineer

- Update

City Attorney

- **Ordinance 614 Food Truck Amendment**
 - **First Reading**

Old Business

- City Projects
- MLD Architectural Task Order- New Municipal Complex (Design Only)

Pages 20-21

Page 22

New Business

- Shift Differential Pay- Comm. Hoffman
- Emergency Closure Pay- Comm. Hoffman
- 1% Tourist Development Tax- Comm. Hoffman

Public Works

- Update

Surface Water Plant

- Update

Wastewater Plant

- RFP 2024-17 Bar Screen Wastewater Treatment Plant

Page 23

Finance Director

- **FEMA- Update**
- **CDBG-DR Grant Amendment Three**
- **Grants Reimbursement- Update**

Pages 24-28

Code Enforcement

- **Update**

Police Department

- **FDOT Permit Request for the Christmas Parade**

City Clerk

- **Grants- Update**

Pages 29-30

Citizens to be Heard

Discussion Items by Commissioners

Motion to Adjourn